



CCE60220

Perangkat Bergerak (TKOM)



FILKOM | UB



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Agenda Perkuliahan

1. Intro dan overview perkuliahan
2. Sejarah dan perkembangan teknologi perangkat bergerak
3. Komponen perangkat keras dan perangkat lunak
4. Pengenalan dan instalasi android studio serta aplikasi sederhana
5. Intent dan passing data pada Android Studio
6. Android Studio: Sensor reading
7. Android Studio: Storage & shared preference
8. =====**UTS**
9. Pengenalan dan aplikasi sederhana dengan MIT AppInventor
10. Appinventor: variable, looping, conditional, tinyDB, file
11. appInventor: sensor reading & **persiapan project**
12. Appinventor: Akuisisi gambar dan suara
13. Appinventor: komunikasi bluetooth
14. Appinventor: basic animation
15. **Presentasi kelompok**
16. =====**UAS**

Last week ...

- **Android Studio**
- **Struktur dasar**
- **Listener & Event handler**
- **Giving your app “function”**



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Switching Activities

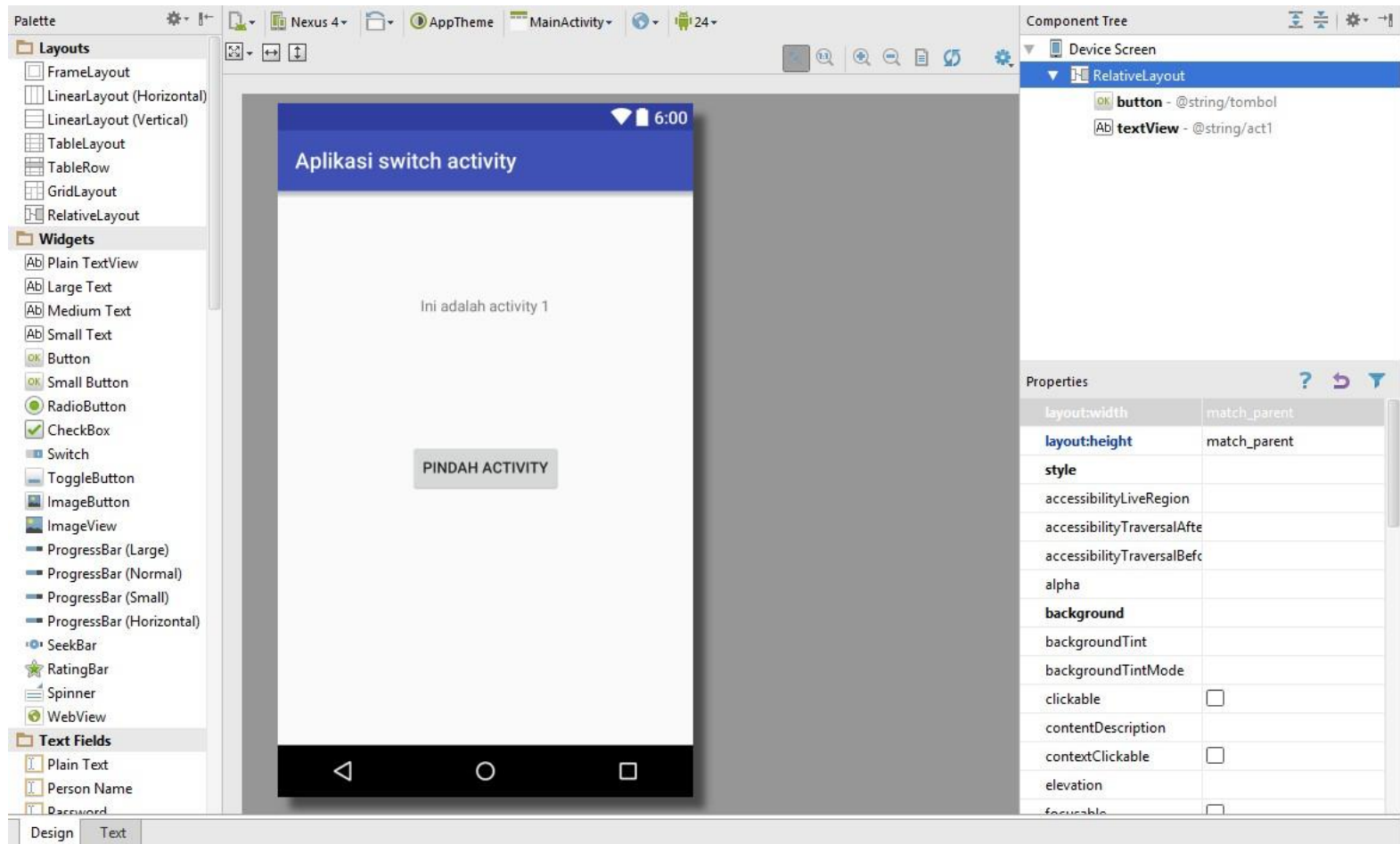
Passing data between activities

Webview

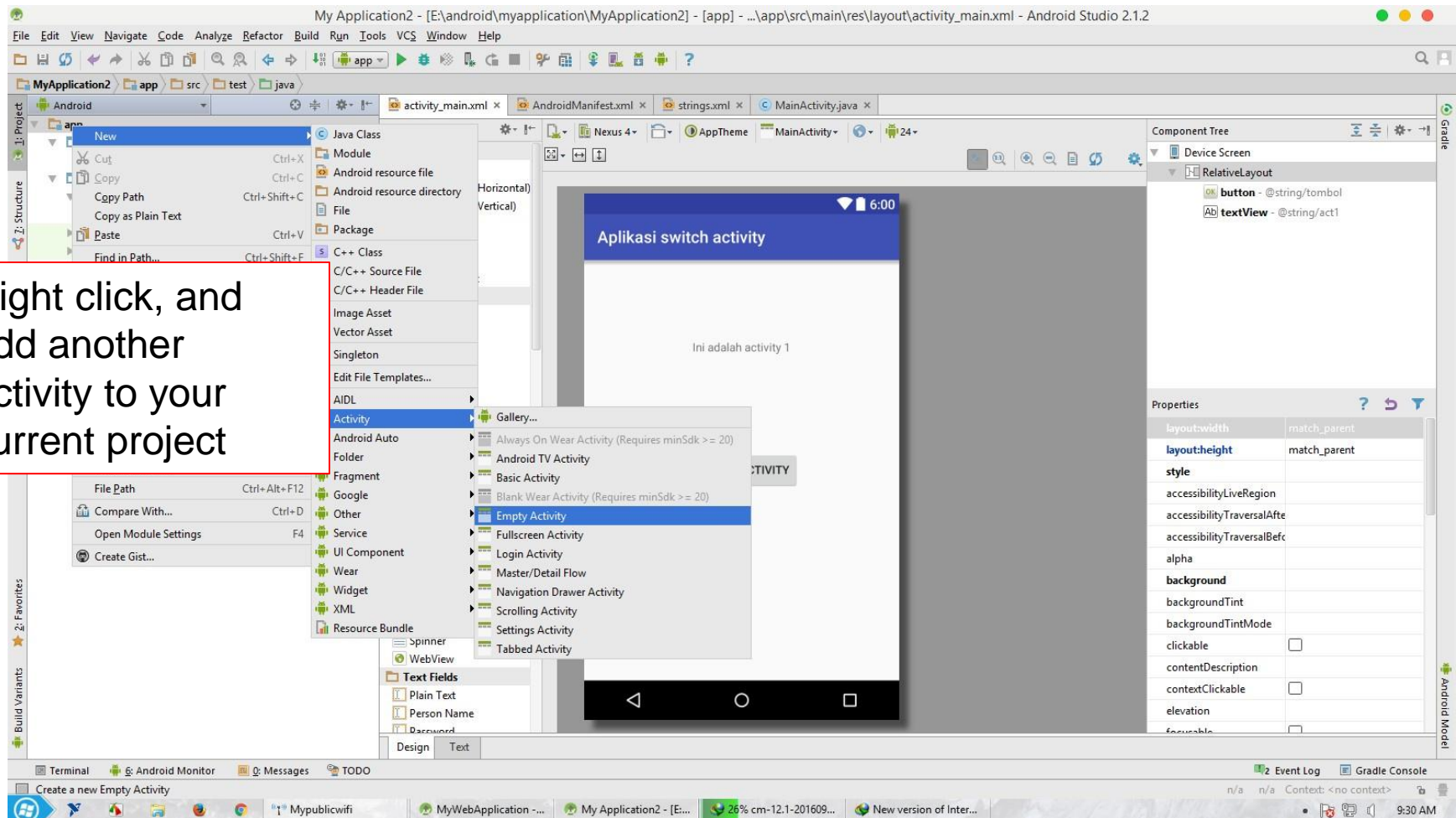
intents

Adding more activities to your current activity

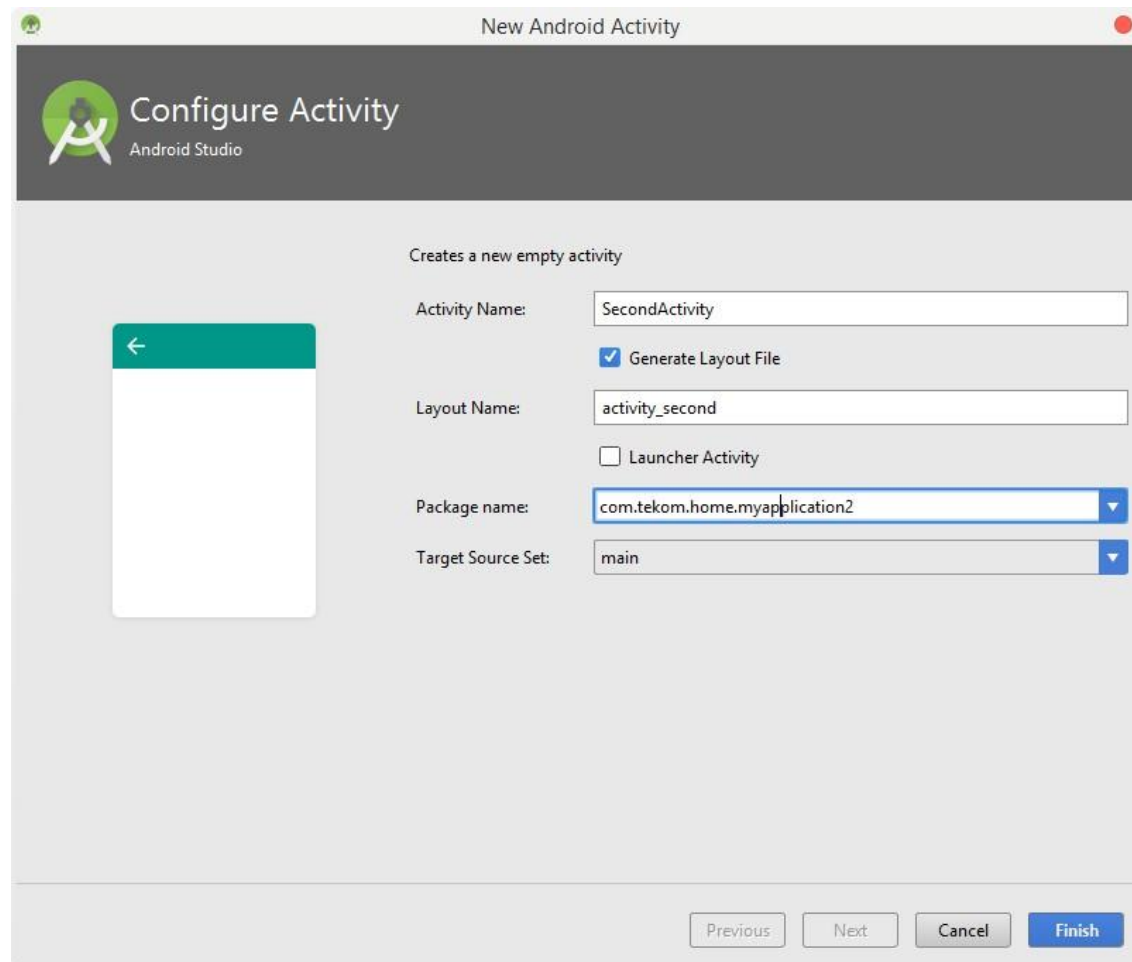
For an example, Current activity is “Empty activity” added with **button** and **textview**



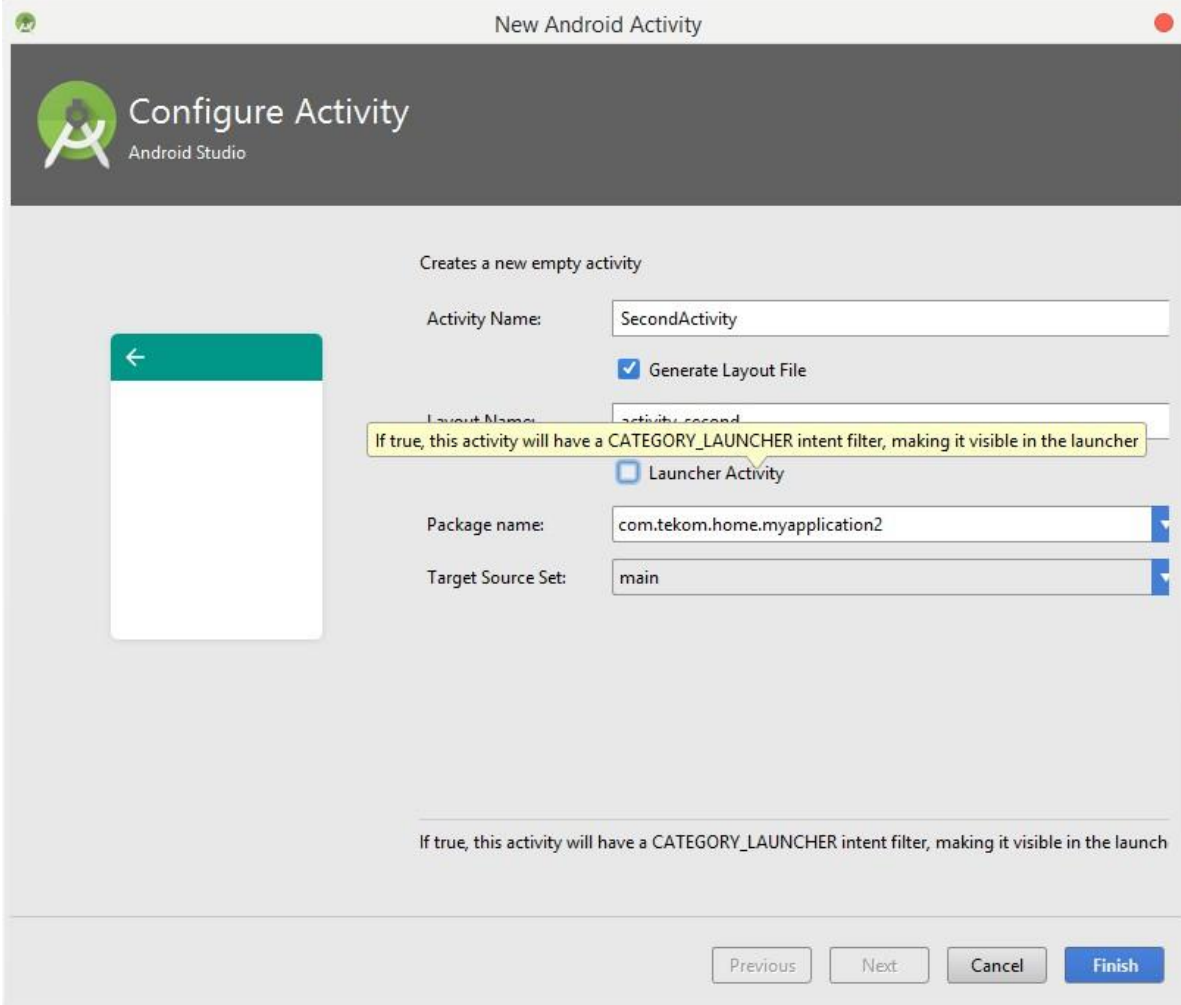
Let's add another activity to our current activity. Here's how...




Give your new activity a name, and remember to uncheck “launcher activity”



Why? It configures whether the activity will appear on the launcher or not



New Android Activity

 **Configure Activity**
Android Studio

Creates a new empty activity

Activity Name:

Generate Layout File

Layout Name:

Launcher Activity

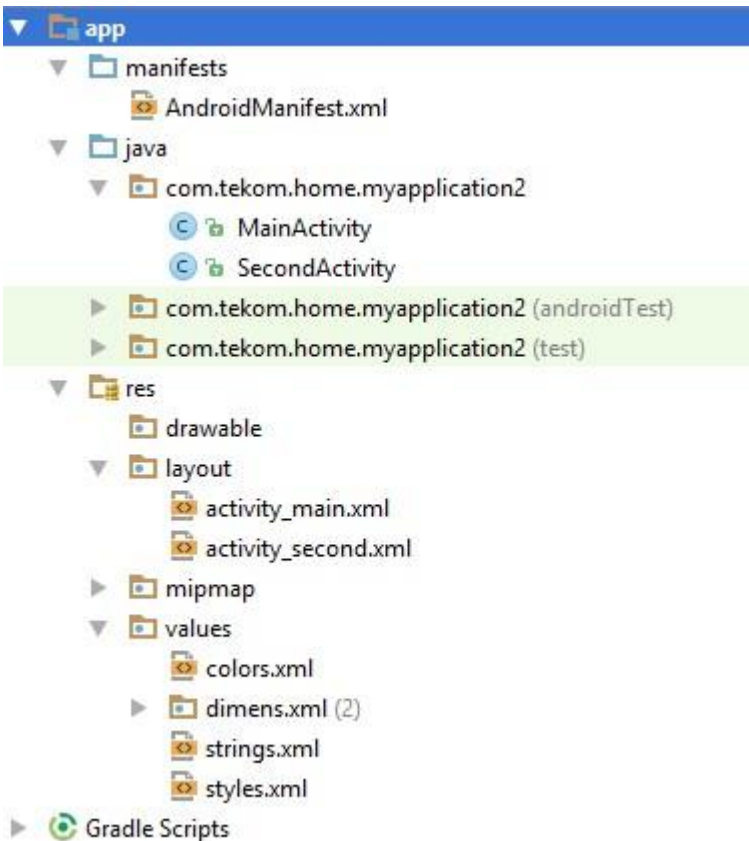
Package name:

Target Source Set:

If true, this activity will have a CATEGORY_LAUNCHER intent filter, making it visible in the launcher

If true, this activity will have a CATEGORY_LAUNCHER intent filter, making it visible in the launch

The wizard will generate both second activity java file and xml-layout activity. It will also update the **androidmanifest** file



```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.tekom.home.myapplication2">

    <application
        android:allowBackup="true"
        android:icon="@mipmap/ic_launcher"
        android:label="MyWebApplication"
        android:supportsRtl="true"
        android:theme="@style/AppTheme">
        <activity android:name=".MainActivity">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
        <activity android:name=".SecondActivity"></activity>
    </application>
</manifest>
```

What happen if you place intent category launcher on both activity?

```

<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.tekom.home.mywebapplication">

    <application
        android:allowBackup="true"
        android:icon="@mipmap/ic_launcher"
        android:label="MyWebApplication"
        android:supportsRtl="true"
        android:theme="@style/AppTheme">
        <activity android:name=".MainActivity">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

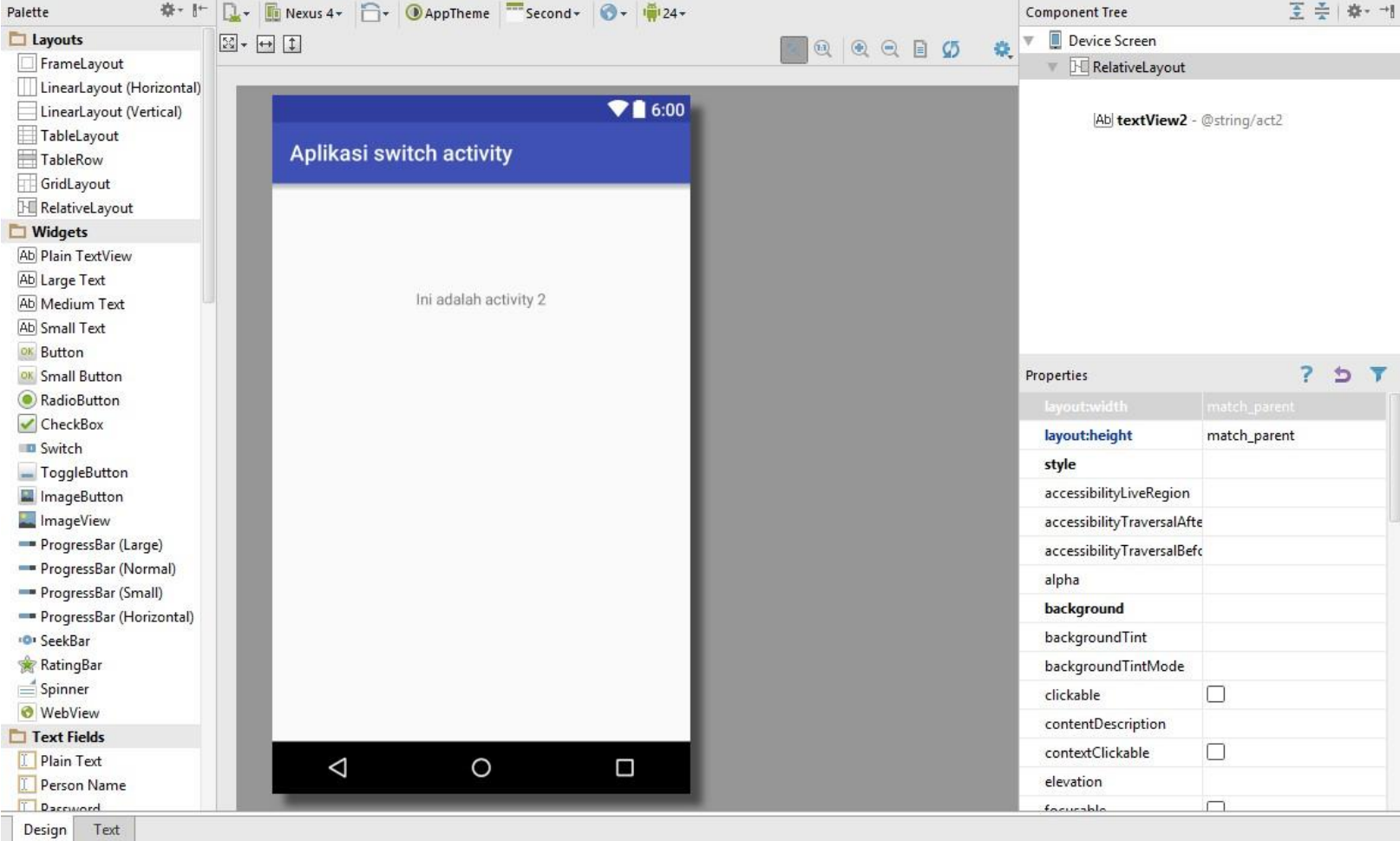
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
        <activity android:name=".SecondActivity">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
    </application>
</manifest>

```



In the second activity,
Add content as the first activity: **textView**



The screenshot shows the Android Studio IDE with the following components:

- Palette:** Lists various UI components under categories: Layouts (FrameLayout, LinearLayout, etc.), Widgets (Plain TextView, Button, etc.), and Text Fields (Plain Text, etc.).
- Component Tree:** Shows the hierarchy: Device Screen > RelativeLayout > [Ab] textView2 - @string/act2.
- Properties:** A table listing properties for the selected TextView widget.

Property	Value
layoutwidth	match_parent
layoutheight	match_parent
style	
accessibilityLiveRegion	
accessibilityTraversalAfter	
accessibilityTraversalBefore	
alpha	
background	
backgroundTint	
backgroundTintMode	
clickable	<input type="checkbox"/>
contentDescription	
contextClickable	<input type="checkbox"/>
elevation	
focusable	<input type="checkbox"/>

Now open the **mainactivity.java** file and modify the file

```
AndroidManifest.xml x activity_main.xml x MainActivity.java x activity_second.xml x SecondActivity.java x
package com.tekom.home.myapplication2;

import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;

public class MainActivity extends AppCompatActivity {
    private Button mybutton;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        mybutton = (Button) findViewById(R.id.button);

        mybutton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View view) {
                //Do something
            }
        });
    }
}
```

deklarasi mybutton

findViewById dari mybutton

Set onclicklistener dan event handler onclick untuk mybutton

What will happen when the button is clicked? It needs to **start the second activity**

So, we need to implement **Intent** in the onclick event handler to start the second activity

What is an **intent**?

Intents are asynchronous messages which allow application components to request functionality from other Android components.

Intents allow you to interact with components from the same applications as well as with components contributed by other applications. For example, an activity can start an external activity for taking a picture.

- The simplest intent type is the Explicit Intent
- For when you know what component to use and don't want free access to the user to choose
- We can explicitly launch an activity, service or broadcast receiver

```
Intent intent_name = new Intent(ActivityA.this, ActivityB.class)  
startActivity(intent_name)
```

In the **mainactivity** we will invoke **secondactivity** in onclick event handler

```
package com.tekom.home.myapplication2;

import android.content.Intent;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;

public class MainActivity extends AppCompatActivity {
    private Button mybutton;

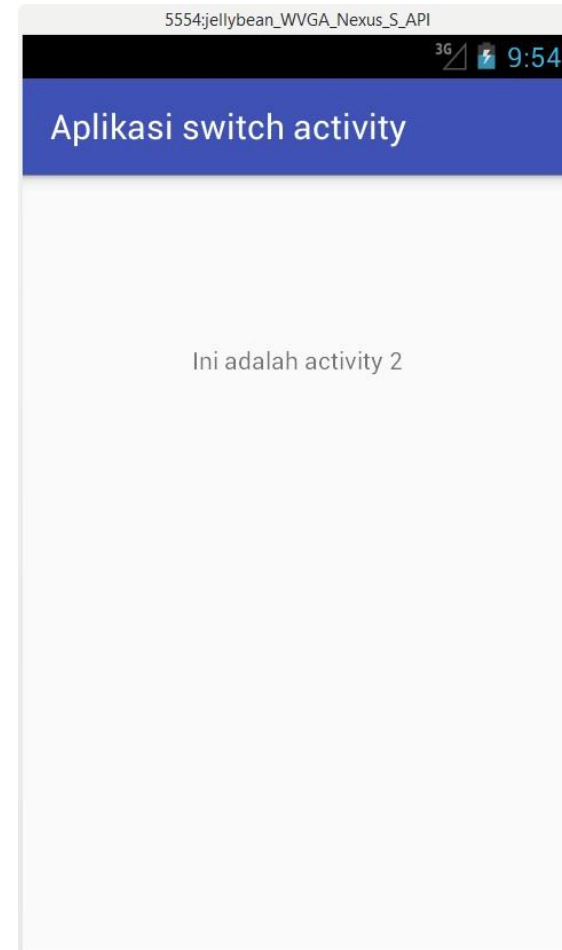
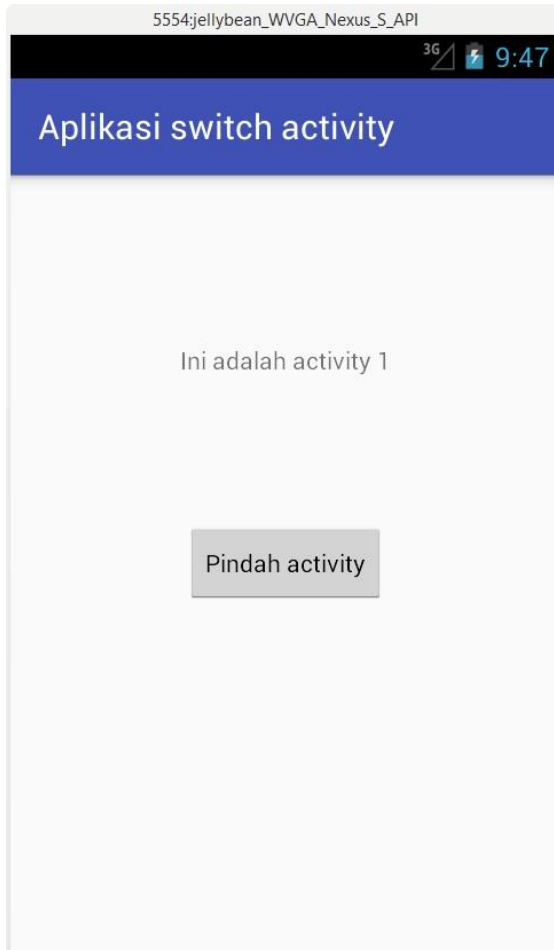
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        mybutton = (Button) findViewById(R.id.button);

        mybutton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View view) {
                //Do something
                Intent myintent = new Intent(MainActivity.this, SecondActivity.class);
                startActivity(myintent);
            }
        });
    }
}
```

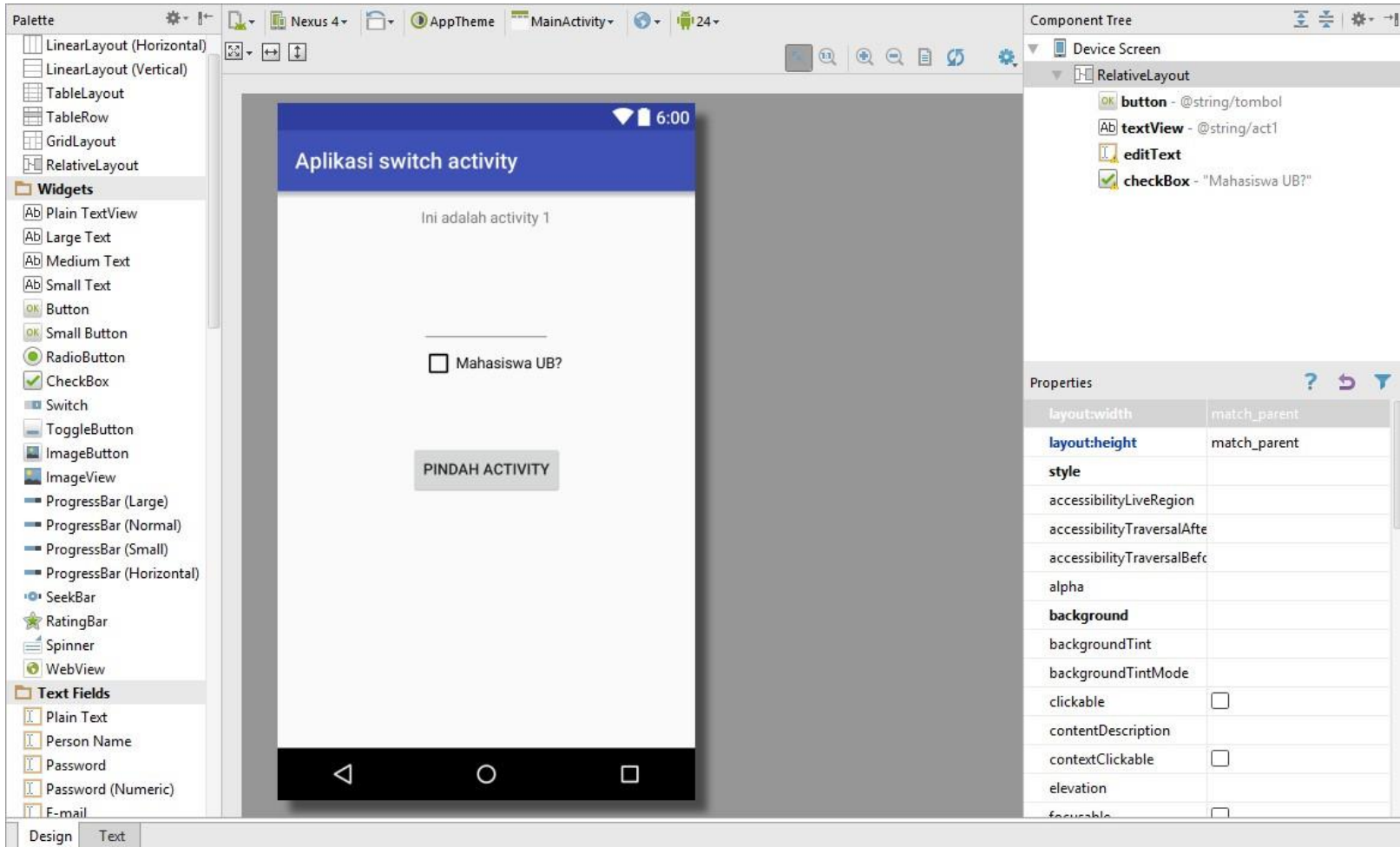

Result

Remember this is different screen



Now, how if we want to **pass data/send data** from **one activity to another?**

Let's try to pass **“string”** and **“boolean”** data type.
In the **first activity** add **edittext** and **checkbox**

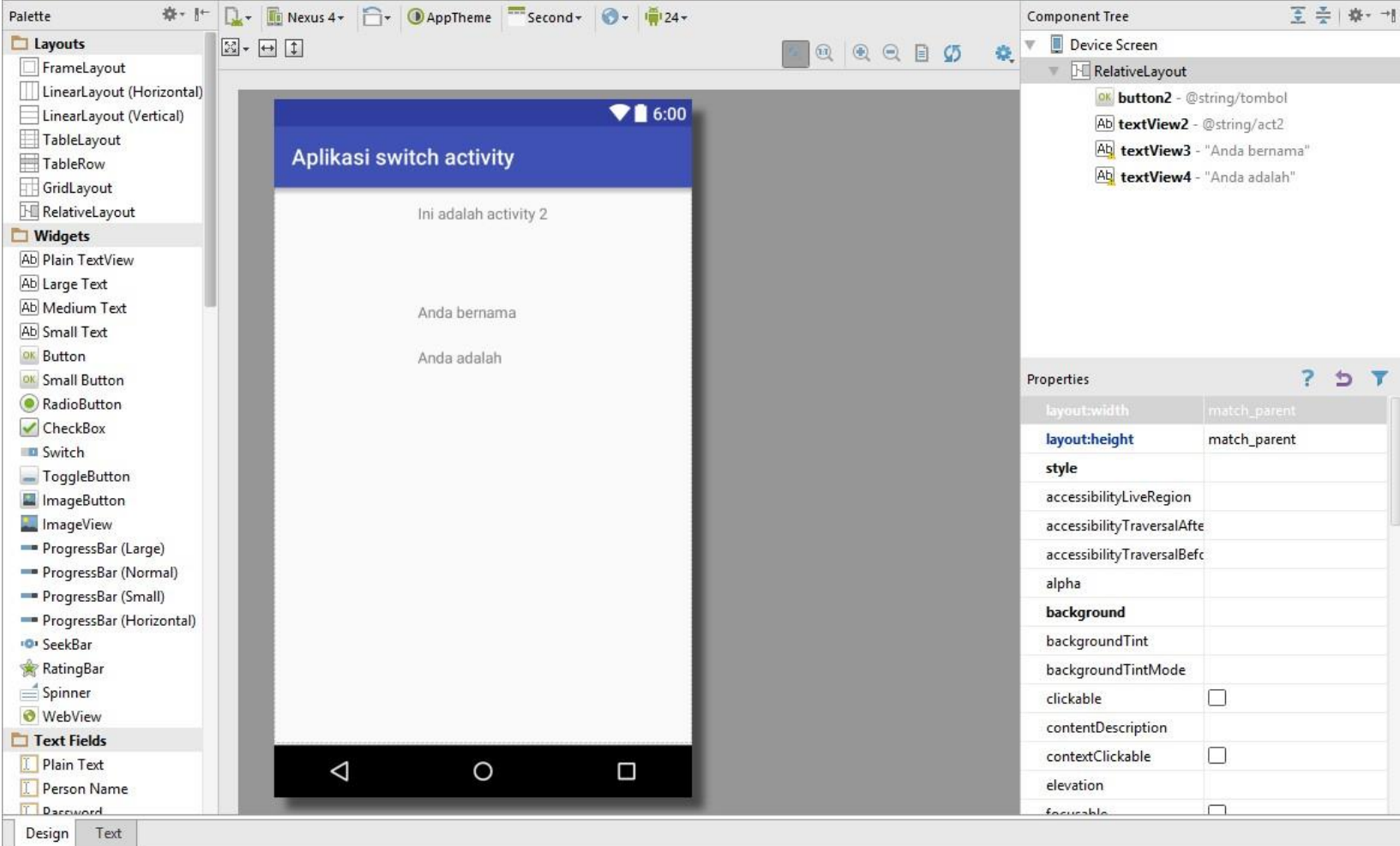


The screenshot shows the Android Studio IDE with the following components:

- Palette:** Lists various widgets and text fields. The **Widgets** section includes Plain TextView, Large Text, Medium Text, Small Text, Button, Small Button, RadioButton, CheckBox, Switch, ToggleButton, ImageButton, and ImageView. The **Text Fields** section includes Plain Text, Person Name, Password, Password (Numeric), and E-mail.
- Design View:** Displays a mobile app interface titled "Aplikasi switch activity". It features a blue header bar with the title, a status bar at the top showing signal, Wi-Fi, and 6:00. The main content area contains the text "Ini adalah activity 1", a horizontal line, a checkbox labeled "Mahasiswa UB?", and a button labeled "PINDAH ACTIVITY".
- Component Tree:** Shows the hierarchy of the layout. Under "Device Screen", there is a "RelativeLayout" containing:
 - button - @string/tombol
 - textView - @string/act1
 - editText
 - checkbox - "Mahasiswa UB?"
- Properties:** A table showing the properties of the selected widget (RelativeLayout):

Property	Value
layout:width	match_parent
layout:height	match_parent
style	
accessibilityLiveRegion	
accessibilityTraversalAfter	
accessibilityTraversalBefore	
alpha	
background	
backgroundTint	
backgroundTintMode	
clickable	<input type="checkbox"/>
contentDescription	
contextClickable	<input type="checkbox"/>
elevation	
focusable	<input type="checkbox"/>

And this is the **second activity** that will **get/receive** the data



The screenshot shows the Android Studio IDE with a project named 'AppTheme' and a device set to 'Nexus 4'. The main window displays a preview of a second activity titled 'Aplikasi switch activity'. The activity's layout is a vertical stack of text views: 'Ini adalah activity 2', 'Anda bernama', and 'Anda adalah'. The 'Component Tree' on the right shows a 'RelativeLayout' containing a 'button2' (with text '@string/tombol') and three 'TextView' elements: 'textView2' (with text '@string/act2'), 'textView3' (with text '"Anda bernama"'), and 'textView4' (with text '"Anda adalah"'). The 'Properties' panel at the bottom right shows the 'layout:height' property set to 'match_parent'.

Property	Value
layout:width	match_parent
layout:height	match_parent
style	
accessibilityLiveRegion	
accessibilityTraversalAfter	
accessibilityTraversalBefore	
alpha	
background	
backgroundTint	
backgroundTintMode	
clickable	<input type="checkbox"/>
contentDescription	
contextClickable	<input type="checkbox"/>
elevation	
focusable	<input type="checkbox"/>

In the **first activity** java file:

```
package com.tekom.home.myapplication2;

import android.content.Intent;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.CheckBox;
import android.widget.EditText;

public class MainActivity extends AppCompatActivity {
    private Button mybutton;
    private EditText myedittext;
    private CheckBox mycheckbox;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        mybutton = (Button) findViewById(R.id.button);
        myedittext = (EditText) findViewById(R.id.editText);
        mycheckbox = (CheckBox) findViewById(R.id.checkBox);

        mybutton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View view) {
                //Do something
                Intent myintent = new Intent(MainActivity.this, SecondActivity.class);
                startActivity(myintent);
            }
        });
    }
}
```

Pass the data using putExtra

- We will use the 'intent' to store important information
Intents can have 'extras', arbitrary data included in the intent kind of like Bundles
- Extras are key-value pairs:
public Intent putExtra(String name, Boolean value)

```
package com.tekom.home.myapplication2;

import android.content.Intent;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.CheckBox;
import android.widget.EditText;

public class MainActivity extends AppCompatActivity {

    private Button mybutton;
    private EditText myedittext;
    private CheckBox mycheckbox;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        mybutton = (Button) findViewById(R.id.button);
        myedittext = (EditText) findViewById(R.id.editText);
        mycheckbox = (CheckBox) findViewById(R.id.checkBox);

        mybutton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View view) {
                //Do something
                Intent myintent = new Intent(MainActivity.this, SecondActivity.class);

                String message = myedittext.getText().toString();
                myintent.putExtra("stringmessage", message);
                myintent.putExtra("checkboxmessage", mycheckbox.isChecked());

                startActivity(myintent);
            }
        });
    }
}
```

Still in the **first activity**,
We will pass both
data using **putExtra**

Then, in the **second activity**,
We will get the Intent using

- **getStringExtra** and
- **getBooleanExtra**

```
package com.tekom.home.myapplication2;

import android.content.Intent;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;

public class SecondActivity extends AppCompatActivity {

    private TextView mytextView;
    private TextView mytextView2;

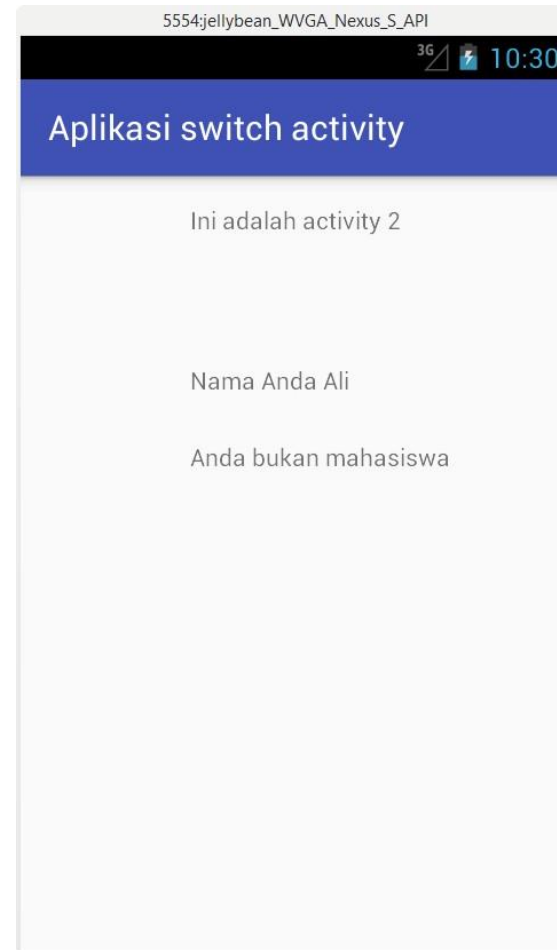
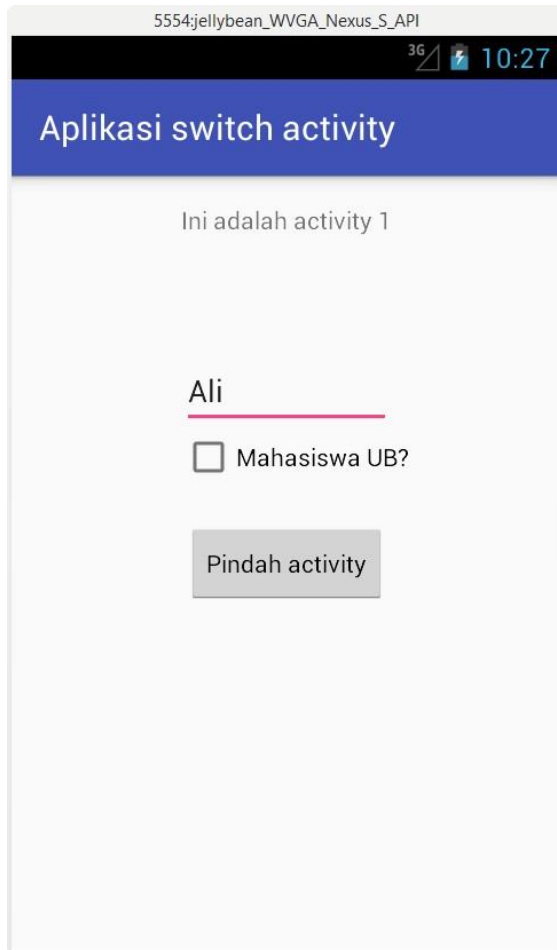
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_second);

        mytextView = (TextView) findViewById(R.id.textView3);
        mytextView2 = (TextView) findViewById(R.id.textView4);

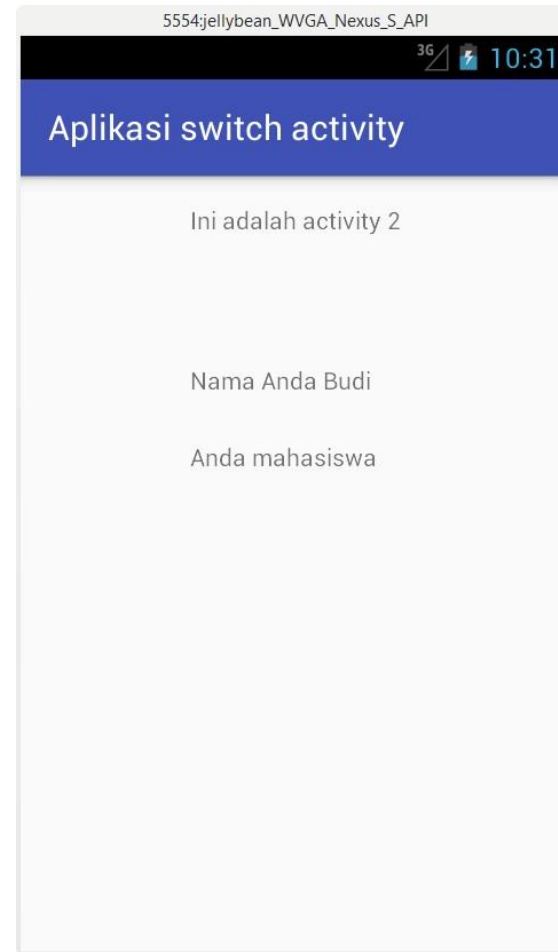
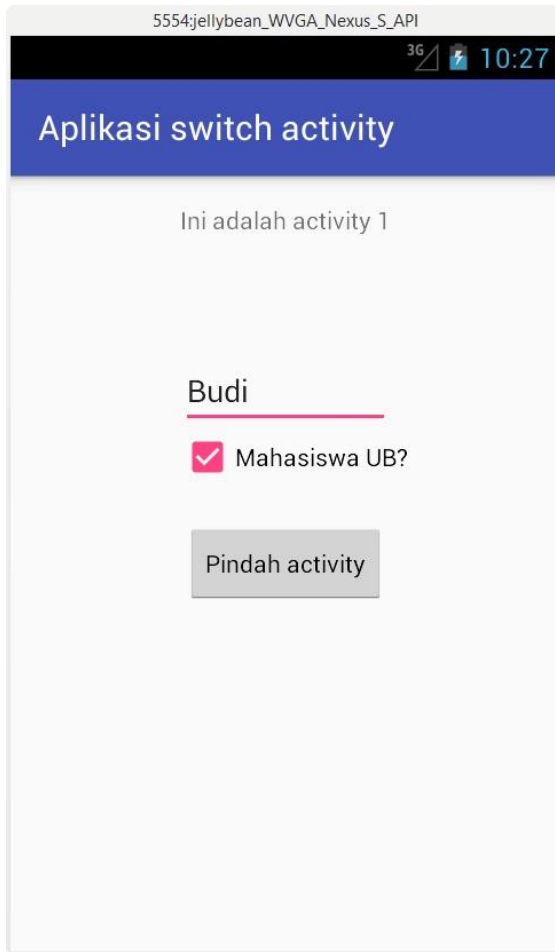
        Intent myintent = getIntent();
        String message = myintent.getStringExtra("stringmessage");
        Boolean statusmhs = myintent.getBooleanExtra("checkboxmessage", false);

        mytextView.setText("Nama Anda" + message);
        if (statusmhs) {mytextView2.setText("Anda mahasiswa");}
        else {mytextView2.setText("Anda bukan mahasiswa");}
    }
}
```


Result

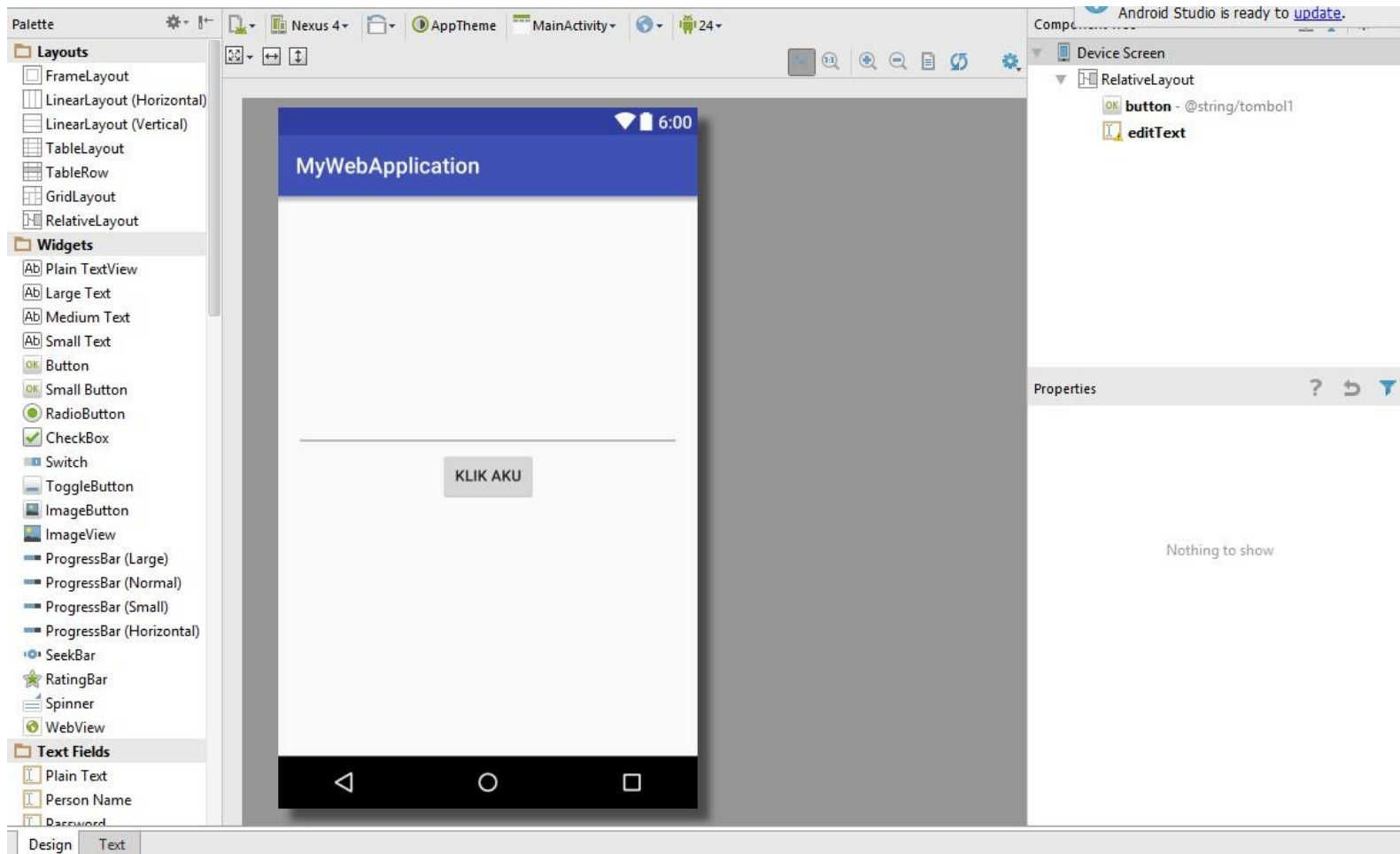


Result (cont.)

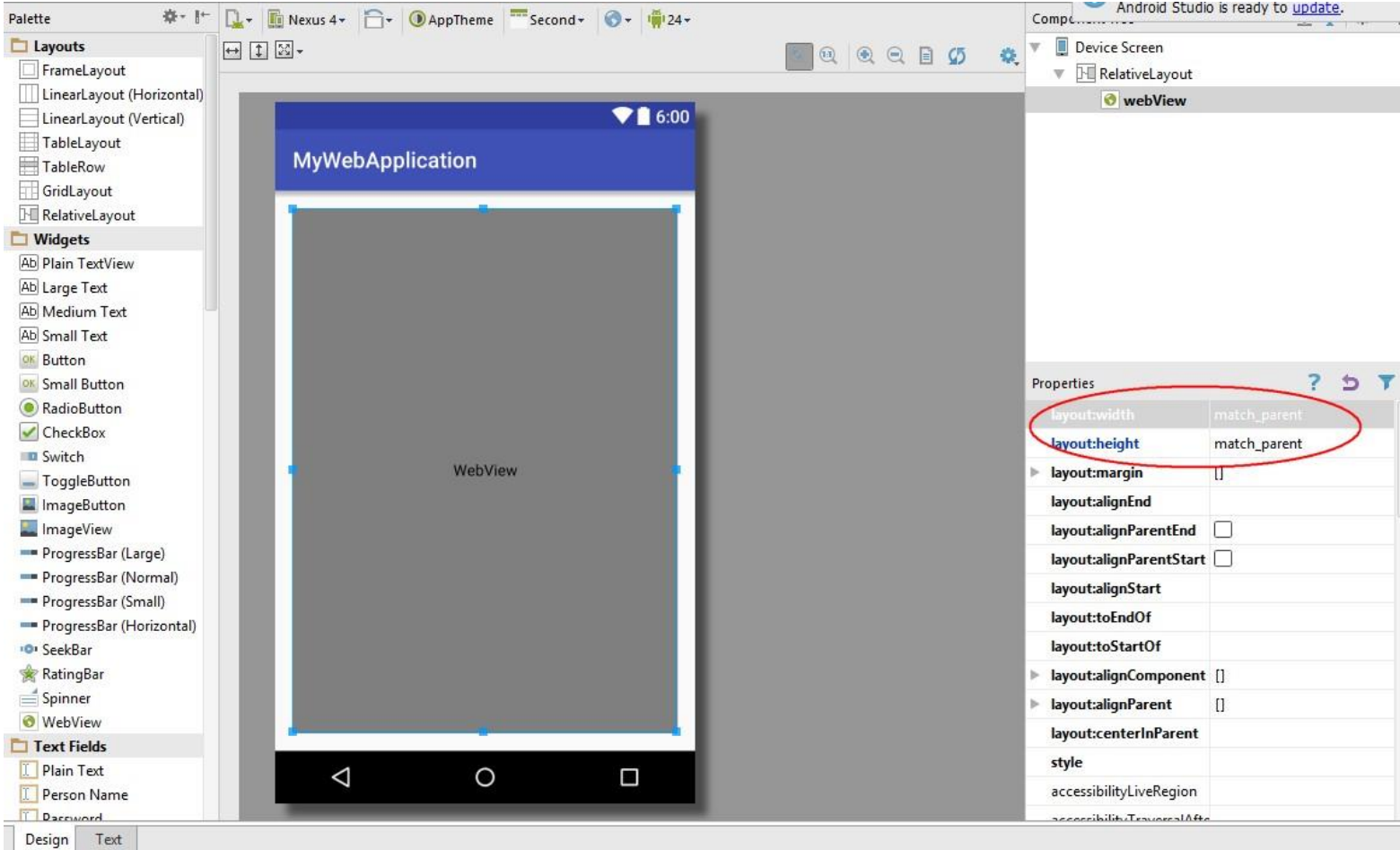


WEBVIEW

Let's try to make 2 activity. The first one will send the string containing URL to be opened in the second activity using WebView



Add **WebView** widget in the **second activity**. Set the layout width and height to **match_parent**



The screenshot shows the Android Studio interface. On the left, the 'Palette' window is open, showing the 'Widgets' section with 'WebView' selected. The main design view shows a mobile device screen with a blue header 'MyWebApplication' and a large grey 'WebView' widget. On the right, the 'Properties' window is open, showing the 'layout:width' and 'layout:height' properties both set to 'match_parent', which are circled in red.

Property	Value
layout:width	match_parent
layout:height	match_parent
layout:margin	[]
layout:alignEnd	
layout:alignParentEnd	<input type="checkbox"/>
layout:alignParentStart	<input type="checkbox"/>
layout:alignStart	
layout:toEndOf	
layout:toStartOf	
layout:alignComponent	[]
layout:alignParent	[]
layout:centerInParent	
style	
accessibilityLiveRegion	
accessibilityTraversalAfter	

In the **first activity**, pass the URL string to second activity using intent.putExtra

```
package com.example.hpallinoner0231.mywebapplication;

import android.content.Intent;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;

public class MainActivity extends AppCompatActivity {

    private Button mybutton;
    private EditText myedittext;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        mybutton = (Button) findViewById(R.id.button);
        myedittext = (EditText) findViewById(R.id.editText);

        mybutton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View view) {
                Intent myintent = new Intent(MainActivity.this, SecondActivity.class);
                String message = myedittext.getText().toString();
                myintent.putExtra("alamatURL", message);
                startActivity(myintent);
            }
        });
    }
}
```

Then in the **second activity**, get the intent using `getStringExtra` and load the url in the `webView`

```
package com.example.hpallinoner0231.mywebapplication;

import android.content.Intent;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.webkit.WebView;
import android.webkit.WebViewClient;

public class SecondActivity extends AppCompatActivity {

    private WebView mywebview;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_second);

        mywebview = (WebView)findViewById(R.id.webView);
        mywebview.setWebViewClient(new WebViewClient());

        Intent myintent = getIntent();
        String message = myintent.getStringExtra("alamatURL");

        mywebview.getSettings().setJavaScriptEnabled(true);
        mywebview.loadUrl(message);
    }
}
```

Android Manifest

- **Every application must have a Manifest named AndroidManifest.xml**
- **Provides Android info about your app including:**
 - Unique app name (package)
 - Describes components in app
 - Permissions we need
 - Minimum API level

Permissions restricts access to code / data on a device

Android has its own host of permissions such as:

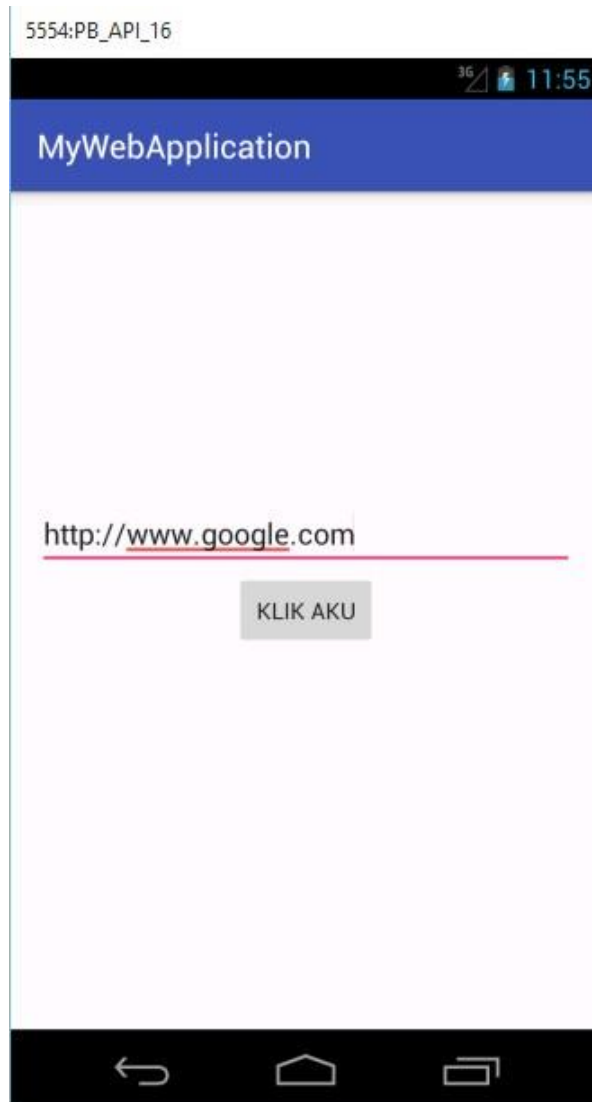
- `Android.permission.CALL_EMERGENCY_NUMBERS`
- `Android.permission.READ_OWNER_DATA`
- `Android.permission.SET_WALLPAPER`
- `Android.permission.RECORD_AUDIO`
- **`Android.permission.INTERNET`**
- `android.permission.WRITE_EXTERNAL_STORAGE`
- `Android.permission.ACCESS_COARSE_LOCATION`
- `Android.permission.NFC`
- ...

We must declare a `<uses-permission>` element in the **`androidmanifest.xml`** if we want to use a protected feature

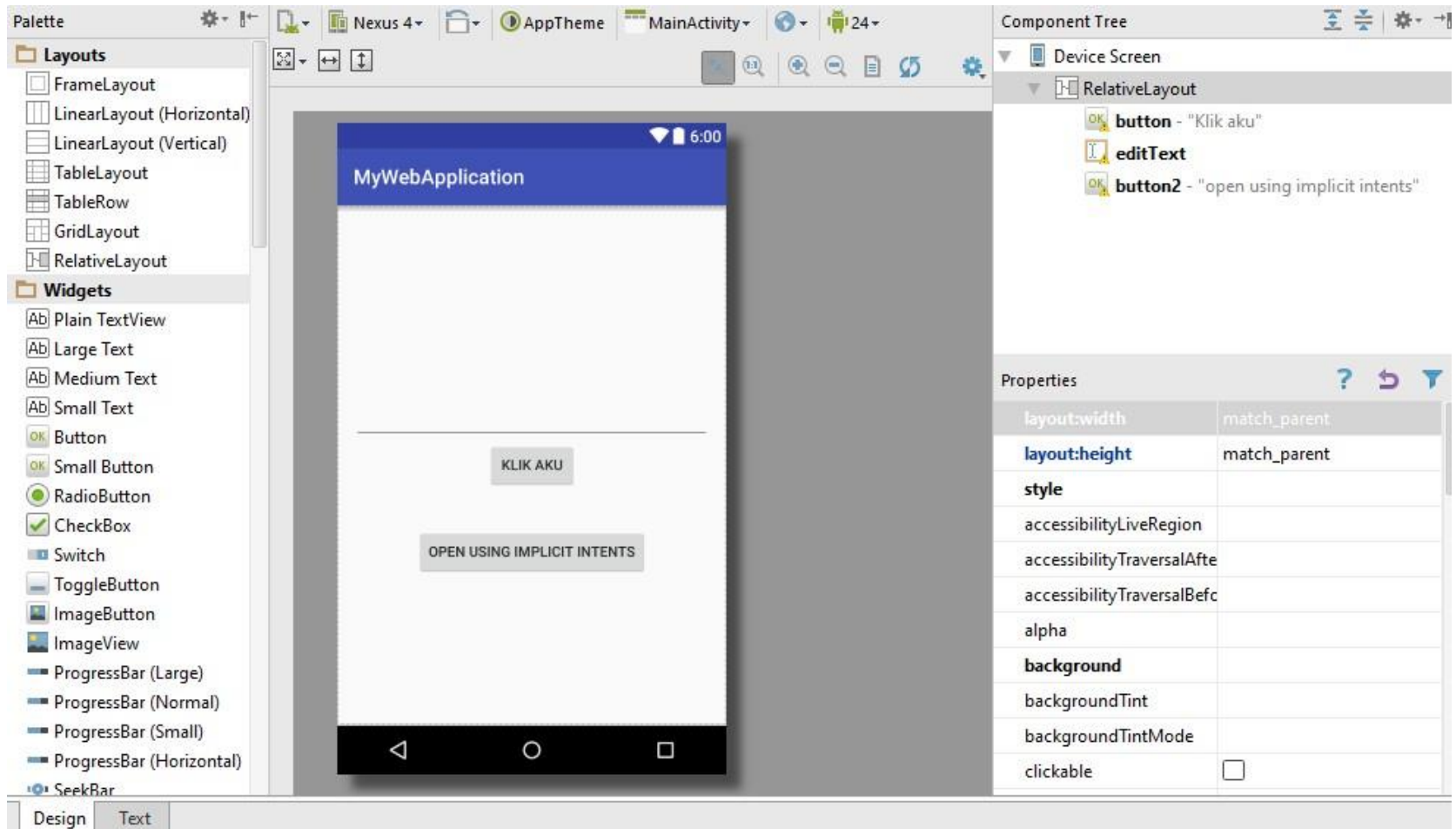
Add internet permission in Androidmanifest.xml

```
<?xml version="1.0" encoding="utf-8" ?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.tekom.home.mywebapplication">
    <uses-permission android:name="android.permission.INTERNET" />
    <application
        android:allowBackup="true"
        android:icon="@mipmap/ic_launcher"
        android:label="MyWebApplication"
        android:supportsRtl="true"
        android:theme="@style/AppTheme">
        <activity android:name=".MainActivity">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />

                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
        <activity android:name=".SecondActivity">
        </activity>
    </application>
</manifest>
```



Open the link using another apps?



The screenshot shows the Android Studio IDE with the following components:

- Palette:**
 - Layouts:** FrameLayout, LinearLayout (Horizontal), LinearLayout (Vertical), TableLayout, TableRow, GridLayout, RelativeLayout
 - Widgets:** Plain TextView, Large Text, Medium Text, Small Text, Button, Small Button, RadioButton, CheckBox, Switch, ToggleButton, ImageButton, ImageView, ProgressBar (Large), ProgressBar (Normal), ProgressBar (Small), ProgressBar (Horizontal), SeekBar
- Component Tree:**
 - Device Screen
 - RelativeLayout
 - button - "Klik aku"
 - editText
 - button2 - "open using implicit intents"
- Properties:**

layout:width	match_parent
layout:height	match_parent
style	
accessibilityLiveRegion	
accessibilityTraversalAfter	
accessibilityTraversalBefore	
alpha	
background	
backgroundTint	
backgroundTintMode	
clickable	<input type="checkbox"/>

The application interface shows a blue header with the text "MyWebApplication". Below the header, there are two buttons: "KLIK AKU" and "OPEN USING IMPLICIT INTENTS".

- Implicit means we do not directly specify the Android component to be activated
- We only specify the action to be performed and the type of data to be handled
- This is done through an different intent constructor:

```
Intent intent_name = new Intent(Intent.ACTION_SEND);
```

```
Intent i = new Intent(Intent.ACTION_VIEW,  
    Uri.parse("http://www.ebookfrenzy.com"));
```

- ❖ When the above implicit intent is issued by an activity, the Android system will search for activities on the device that have registered the ability to handle ACTION_VIEW requests on *http* scheme data
- ❖ In the event that a single match is found, that activity will be launched.
- ❖ If more than one match is found, the user will be prompted to choose from the available activity options.

Intent filters are the mechanism by which activities “advertise” supported actions and data handling capabilities to the Android intent resolution process.

```
<uses-permission android:name="android.permission.INTERNET" />

<application
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name" >
    <activity
        android:label="@string/app_name"
        android:name=".WebViewActivity" >
        <intent-filter >
            <action android:name="android.intent.action.VIEW" />
            <category android:name="android.intent.category.DEFAULT"

            <data android:scheme="http" />
        </intent-filter>
    </activity>
</application>
```

Androidmanifest.xml

```
public class MainActivity extends AppCompatActivity {

    private Button mybutton;
    private EditText myedittext;
    private Button mybutton2;

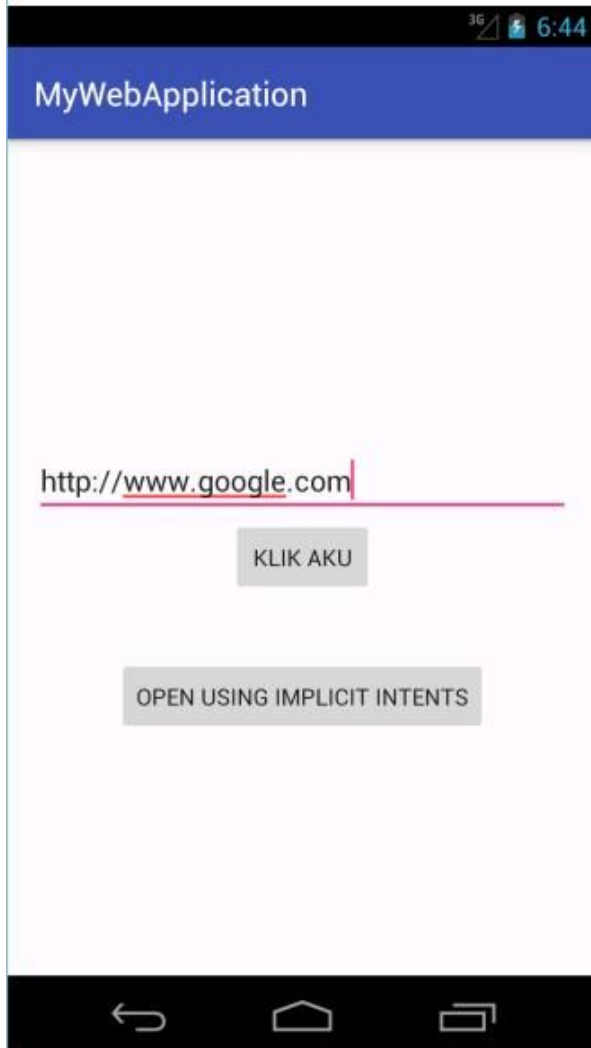
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        mybutton = (Button)findViewById(R.id.button);
        myedittext = (EditText)findViewById(R.id.editText);
        mybutton2 = (Button)findViewById(R.id.button2);

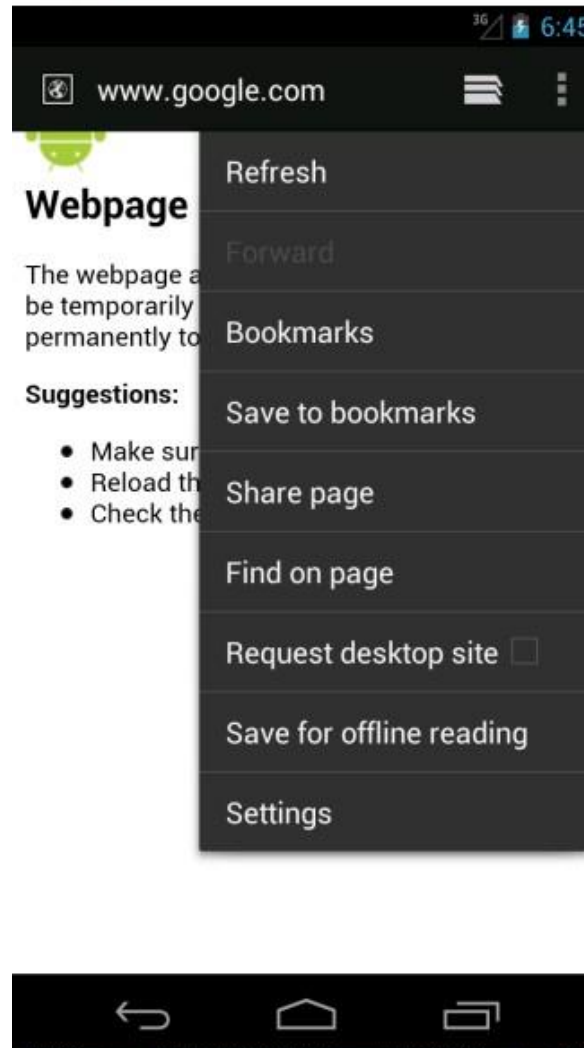
        mybutton.setOnClickListener((view) -> {
            Intent myintent = new Intent(MainActivity.this, SecondActivity.class);
            String message = myedittext.getText().toString();
            myintent.putExtra("alamatURL", message);
            startActivity(myintent);
        });

        mybutton2.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View view) {
                String message = myedittext.getText().toString();
                Intent myimplicitintent = new Intent(Intent.ACTION_VIEW, Uri.parse(message));
                startActivity(myimplicitintent);
            }
        });
    }
}
```

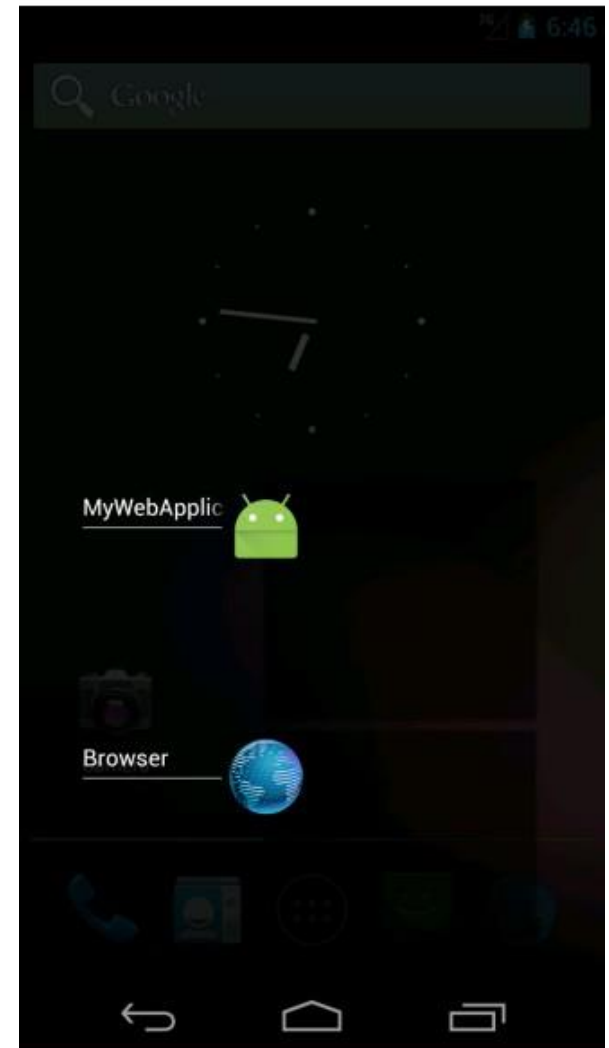
5554:PB_API_16



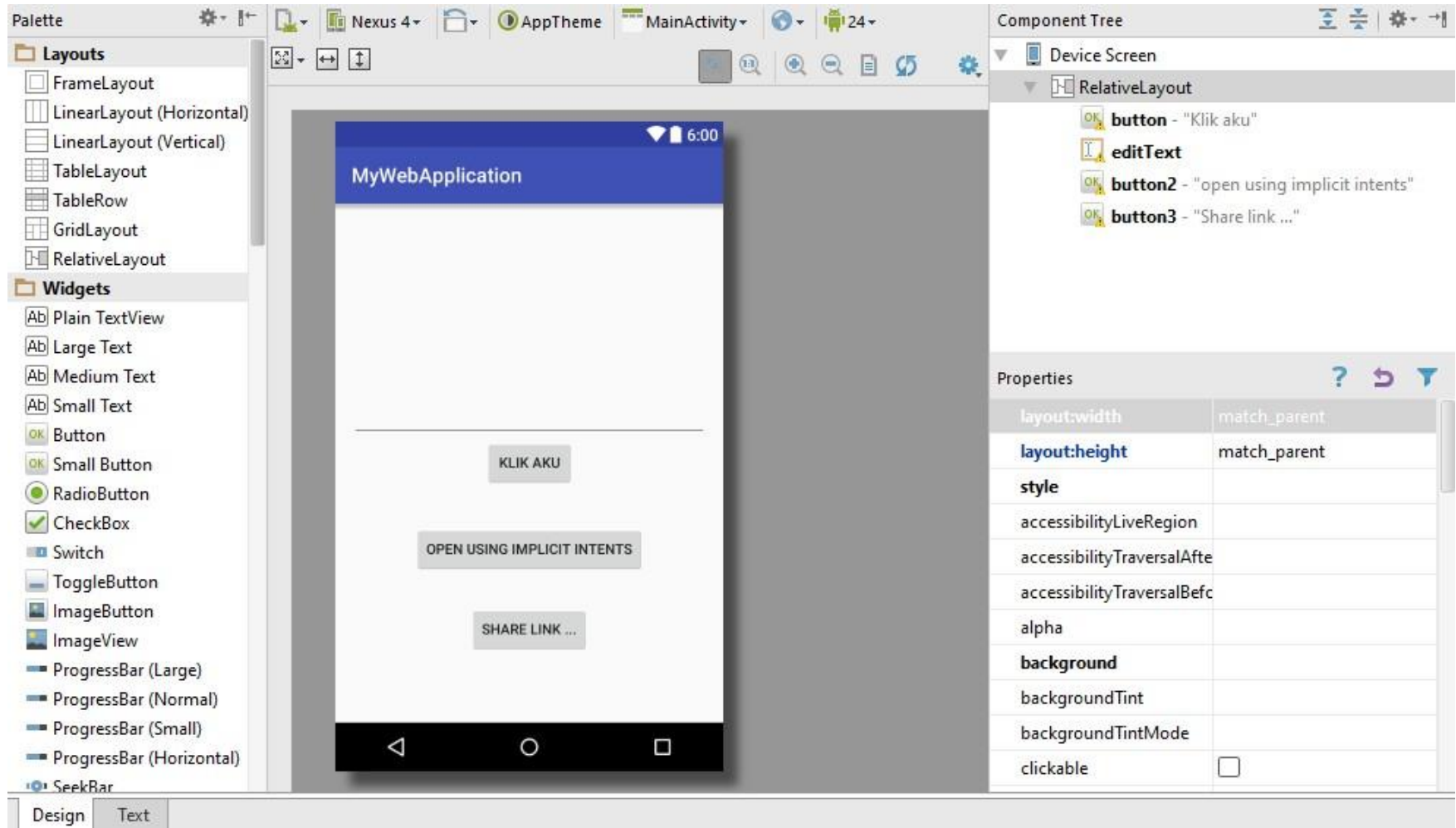
5554:PB_API_16



5554:PB_API_16



Implicit intents-sharing

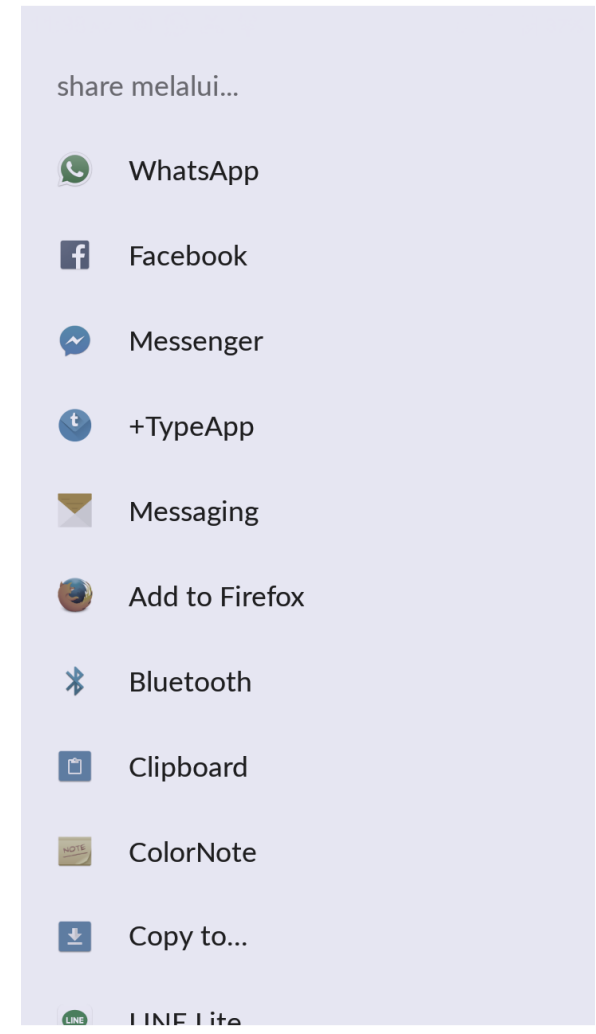
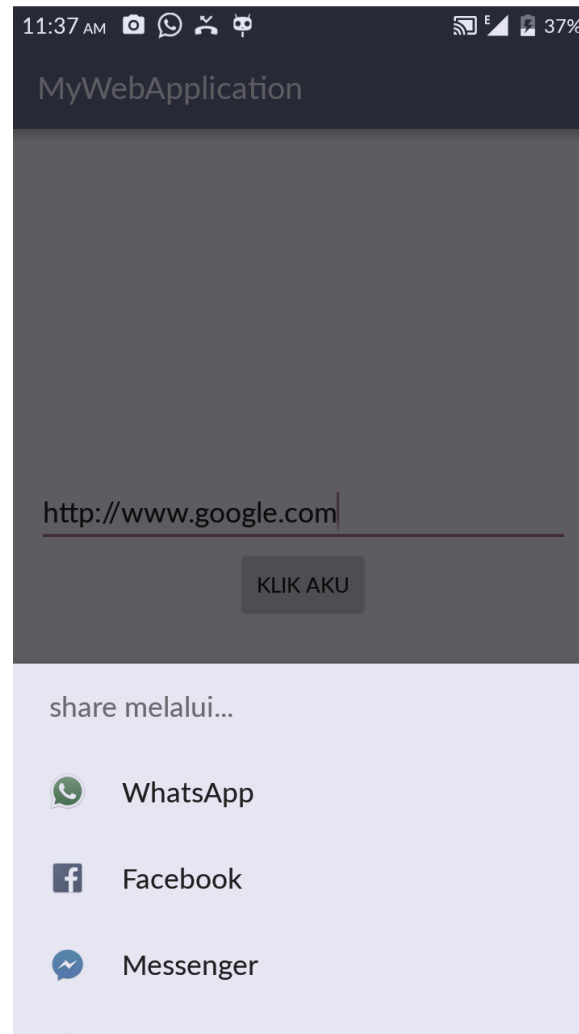


The screenshot displays the Android Studio IDE with the following components:

- Palette:** Shows a list of **Layouts** (FrameLayout, LinearLayout (Horizontal), LinearLayout (Vertical), TableLayout, TableRow, GridLayout, RelativeLayout) and **Widgets** (Plain TextView, Large Text, Medium Text, Small Text, Button, Small Button, RadioButton, CheckBox, Switch, ToggleButton, ImageButton, ImageView, ProgressBar (Large, Normal, Small), SeekBar).
- Component Tree:** Shows a **RelativeLayout** containing three buttons:
 - button - "Klik aku"
 - editText
 - button2 - "open using implicit intents"
 - button3 - "Share link ..."
- Properties:** A table showing properties for the selected component:

Property	Value
layout:width	match_parent
layout:height	match_parent
style	
accessibilityLiveRegion	
accessibilityTraversalAfter	
accessibilityTraversalBefore	
alpha	
background	
backgroundTint	
backgroundTintMode	
clickable	<input type="checkbox"/>

```
protected void onCreate(Bundle savedInstanceState) {  
    super.onCreate(savedInstanceState);  
    setContentView(R.layout.activity_main);  
  
    mybutton = (Button)findViewById(R.id.button);  
    myedittext = (EditText)findViewById(R.id.editText);  
    mybutton2 = (Button)findViewById(R.id.button2);  
    mybutton3 = (Button)findViewById(R.id.button3);  
  
    mybutton.setOnClickListener((view) -> {  
        Intent myintent = new Intent(MainActivity.this, SecondActivity.class);  
        String message = myedittext.getText().toString();  
        myintent.putExtra("alamatURL", message);  
        startActivity(myintent);  
    });  
  
    mybutton2.setOnClickListener((view) -> {  
        String message = myedittext.getText().toString();  
        Intent myimplicitintent = new Intent(Intent.ACTION_VIEW, Uri.parse(message));  
        startActivity(myimplicitintent);  
    });  
  
    mybutton3.setOnClickListener((view) -> {  
        String link = myedittext.getText().toString();  
        Intent shareintent = new Intent(Intent.ACTION_SEND);  
        shareintent.setType("text/plain");  
        shareintent.putExtra(Intent.EXTRA_TEXT, link);  
        startActivity(Intent.createChooser(shareintent, "share melalui..."));  
    });  
}
```



More on share contents using intents:

[Guides.codepath.com/android/Sharing-Content-with-Intents](https://guides.codepath.com/android/Sharing-Content-with-Intents)

- Sharing HTML
- Sharing images
- Sharing links
- Share in facebook
- Sharing multiple types

TERIMA KASIH